

OBJECTIVE



- Can Blockchain Technology contribute to realizing the Physical Internet
 - Is the TRL sufficient?
 - How can it be applied?
- Starting from an example container trans-shipment in a port

PHYSICAL INTERNET – LAYERING AND DATA



Internet layers

Application layer

Transport layer

Network layer

Link layer

Physical layer

Physical Internet layers

Customer layer

л -box

Shipment layer

л -box

Logistic network layer

Autonomous operation

Corridor/transport layer

Physical Infrastructure layer

Supply, demand, and replenishment of products with a Quality of Service (QoS) requirement

End-to-end shipment of cargo over the logistics network

Dynamical routing of packages over a logistics network of hubs and corridors between those hubs

Multi modal transport along corridors between hubs utilizing an underlying QoS

Phsyical infrastructure (road, rail, inland waterways, sea, air, pipeline) and hubs with a particular QoS based on maintenance and incidents, closing hours, etc.

3 | Blockchain in loigsitic

DATA REQUIREMENTS



Process synchronization

Dynamic (synchromodal) planning Booking & Ordering services

Visibility services

Resilience

Agility

BLOCKCHAIN TECHNOLOGY



- Open blockchain
 - Ethereum with Smart Contracts
 - Independent foundation
- Permissioned blockchain (open source)
 - Hyperledger Fabric with smart contracts deployed as chain code
 - Others like Blockchain Explorer as visualisation
 - Premier members like IBM, Accenture, Airbus, Intel, JP Morgan, Fuijitsu, and many others (general members)
- Multichain developed by TUDelft
- BigChainDB underlying scalable data storage solution for Ethereum and Hyperledger; foundation with members serving as peers for data distribution

BLOCKCHAIN TECHNOLOGY – GENERAL OBSERVATIONS



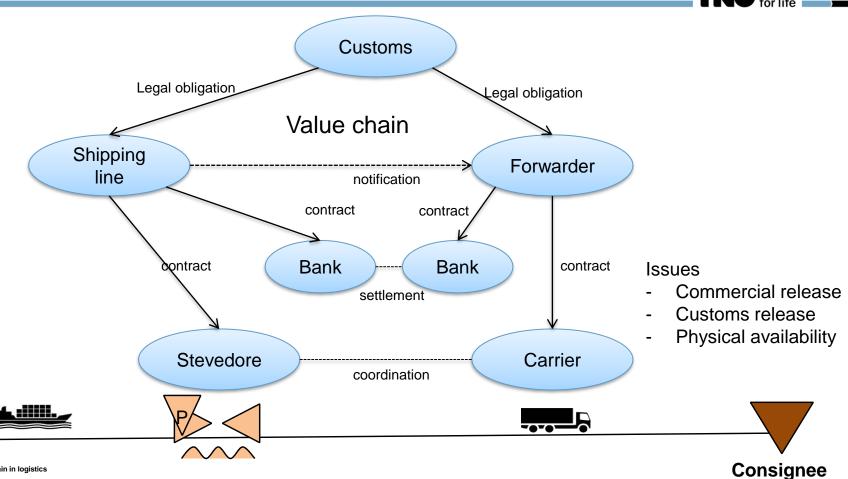
- Hundreds of projects
 - http://www.prnewswire.com/news-releases/maersk-and-ibm-unveil-first-industry-wide-cross-border-supply-chain-solution-on-blockchain-300418039.html
 - Ripple major financial institutions
 - Everledger diamonds
 - ..., and some 200 (or more) digital currencies (very volatile)
- Most on creating a trusted environment for electronic document sharing
 - > IBM GTD trusted document sharing and events (container trip)
- Data management and governance
 - What is stored in a blockchain and what not? Linked data versus open data
 - Access control blockchain data or in back office systems
 - Not for streaming data
- Scalability and performance
 - Block size (data management, archiving)
 - Mining trust and consensus models

WHY USE BLOCKCHAIN

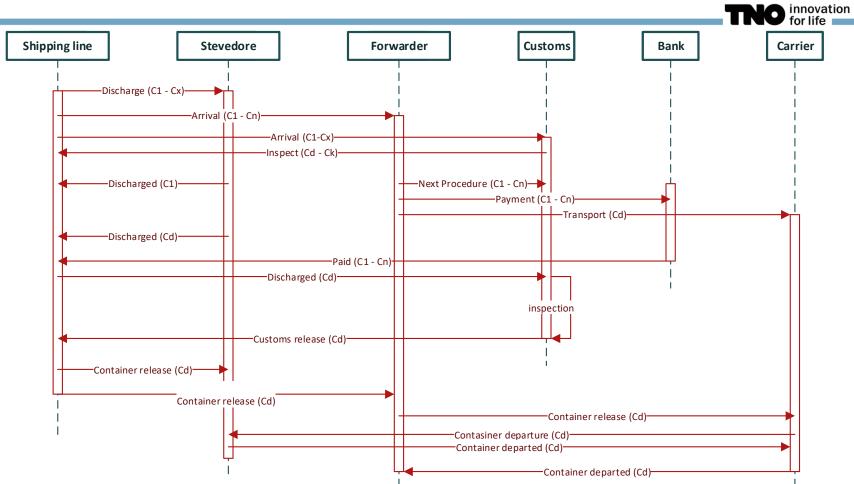


- Trust (and disintermediation)
 - Validation algorithms?
 - > Bitcoin
 - one bitcoin can only be spend once
 - The majority provides the truth
- Non-repudiation
 - Immutable data storage
- Interoperability
 - Data stored in a blockchain
 - Data (event ledger) is distributed to all stakeholders (or cloud storage service providers)
 - > Smart Contracts/Chain code operations and data semantics

AN EXAMPLE – CONTAINER TRANS-SHIPMENT IN A PORT Innovation for life —



CURRENT SITUATION

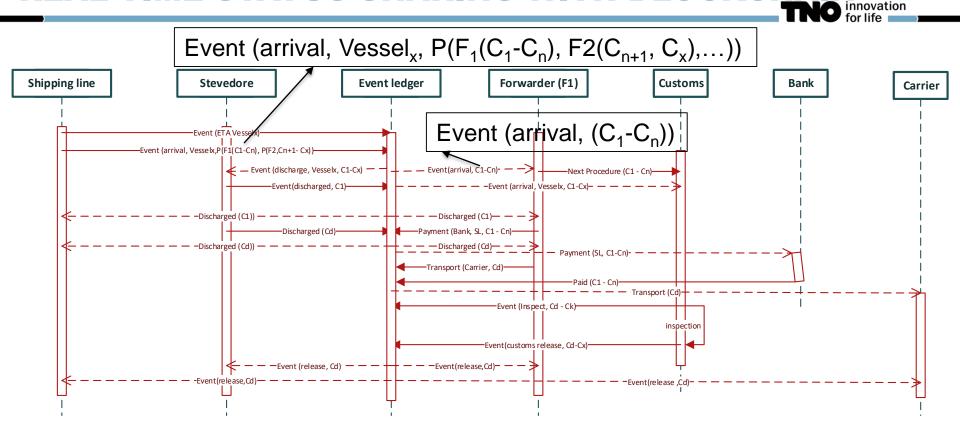


FEATURES



- A community (or commercial) system can be used to distribute data and address various challenges like
 - Many stakeholders one point of entry
 - Many stakeholders need to share the same data data distribution, data re-use
 - Different implementation guides of open standards of various stakeholders data transformations
- Data quality
 - Duplication of data to many stakeholders errors due to process changes and (no) propagation
 - Status changes are shared too late (e.g. discharge data available after vessel departure) delays in the process, increased lead times

REAL TIME STATUS SHARING WITH BLOCKCHAIN



Chaincode for all roles, simple data structure (>3.000 lines of code)

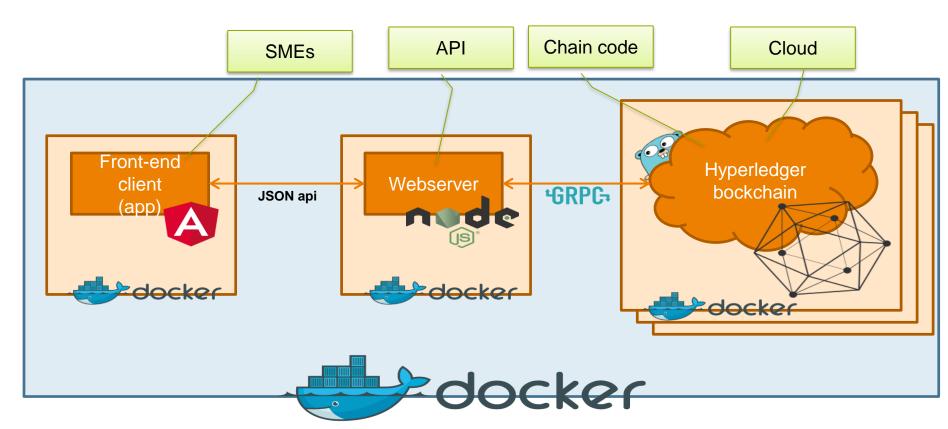


'PERMISSION' IS THE CORE OF THE SOLUTION

- > Chain code (compiled smart contracts) defines the behaviour of a role
 - Any type of data can be stored in the blockchain
 - Orders, payments, status, delays
 - Current and future status
 - Data manipulation (view and update)
 - Semantics of data?
- Permissions to access data are shared
 - Orders there is a transactional relation
 - Actively grant permission (Event (arrival, Vessel_x, $P(F_1(C_1-C_n), F2(C_{n+1}, C_x),...))$)
- 'Separation of concern' and reputation are the basis for consensus (when to add a block to a chain)
 - There are always different roles involved
 - Non-repudiation all transactions are always available
 - Transactional relations reflect trust and reputation ('good' behaviour)
 - Adding sensors (IoT) introduces an extra validation ('a container can only be at one location at a time')
- > Register and connect once via the chain code to the blockchain

DEPLOYMENT ON ANY ENVIRONMENT







THE SAME APPROACH CAN BE APPLIED IN OTHER CONSTELLATIONS

- Per modality, e.g. road, rail, inland waterways
- Per hub, e.g. terminal/port, airport, inland terminal, ...
- On corridors, like identified in TEN-T
- Cargo types, like dry/liquid bulk, eCommerce, containers
- Supply chains like flowers, electronics, automotive spare parts,

The Hyperledger Ordening service and channels potentially supports this approach



DO WE LET 1000 FLOWERS BLOSSOM



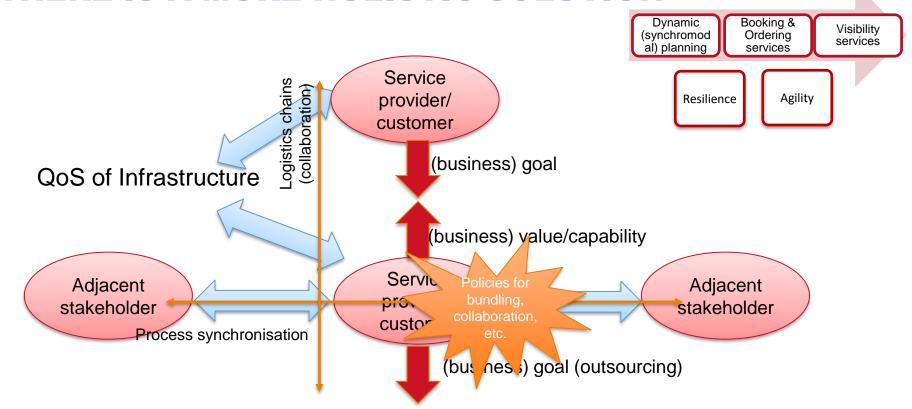
Semantic differences.

Differences in functionality.

Legacy of the future!



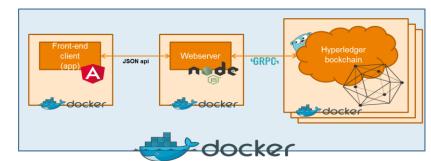
THERE IS A MORE HOLISTIC SOLUTION



CAN WE CREATE A SMART CONTRACT STORE?



- API Registry with supporting Smart Contracts
 - Based on business services for transactions
 - Supporting process synchronisation
 - QoS of infrastructure combined with resilience APIs
- Front-end applications distributed via Appstores
- Gateways to back office systems
 - ontology matching for data transformation (NWO PhD research)
 - > BPM orchestration (BPEL) for API integration
- Requires conceptual standards
 - From business services to (existing) open standards/ontologies
 - Interaction choreography for transaction support (rules)
 - Developed for EC DG Move in DTLF
- Value chain and business models for a global logistics blockchain?
- Requirements to event ledger storage (trust and non-repudiation of the store)?
- Which blockchain technology?
- Software engineering and development concepts (data, process, human interface, decomposition)?





Towards the Physical Internet with Coloured Petri Nets

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IPIC 2017 – 4th International Physical Internet Conference

July 4-6, 2017 Graz University of Technology, Austria



Outline

- Introduction
 - Basics of Petri Nets and some applications
- The model of the multimodal hub
 - \bullet π -core
 - π -containers (composed)
- 3 The coloured Petri net (CPN)
 - \bullet π -conveyor
 - π -sorter/ π -composer
- Conclusions
 - Further research directions





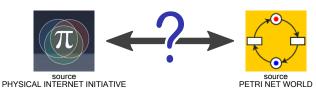
Introduction

Motivations

- The road to the Physical Internet will change drastically most of the production and logistic processes that actually characterize the supply chain
- Need of effective modelling tools which allow analysing the performance of such kind of interoperating systems

Goal of this work

 Investigate the applicability of the Petri net formalism to the Physical Internet paradigm







Introduction



Physical Internet \leftrightarrow Complex DES \leftrightarrow Petri Nets

Petri nets have been proven to be a valuable and powerful tool for design, analysis, and control of discrete-event systems

Petri nets have been successfully applied to:

- manufacturing and production systems
- communication protocols
- indoor transportation and outdoor traffic systems
- supply chains and logistic systems

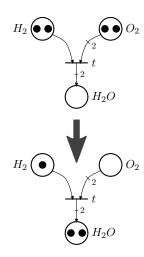


Basics of Petri Nets

Definition

A Petri net is a 5-tuple $\mathbf{PN} = \{P, T, F, W, M_0\}$ where:

- $P = \{p_1, p_2, \dots, p_n\}$ is a finite set of **places**
- $T = \{t_1, t_2, \dots, t_m\}$ is a finite set of **transitions**
- $F \subseteq (P \times T) \cup (T \times P)$ is a set of **arcs**
- $W: F \rightarrow \{1, 2, 3, \ldots\}$ is a weight function
- $M_0: P \rightarrow \{0, 1, 2, 3, \ldots\}$ is the initial **marking**



source MURATA (1989)





Basics of Petri Nets

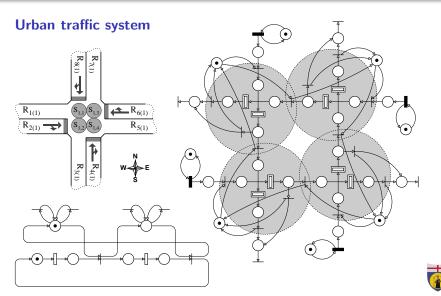
Once defined the Petri net model of a system, it is possible:

- to analyse the structural properties of the system (boundedness of places, liveness of transitions, possible presence of deadlock, reversibility)
- to compute some **performance indexes** of the system, such as throughput, average number of items, etc.
- to simulate the system by using the PN as an intermediate model between real world and simulation tools
- to optimise some parameters of the system by using the Petri net within an optimisation problem
- to define and implement supervisory control strategies aimed at avoiding dangerous states, forbidden states, and deadlock states



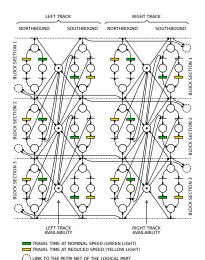


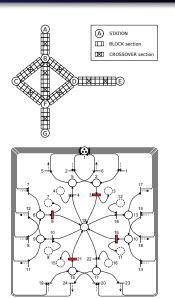
Some applications of Petri Nets



Some applications of Petri Nets

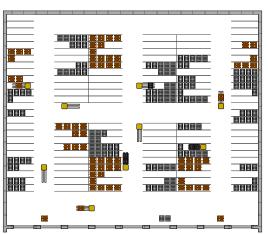
Railway network

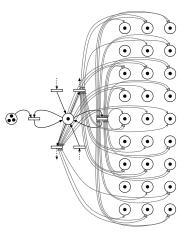




Some applications of Petri Nets

Indoor distribution warehouse









Petri nets

In the Physical Internet

- ullet Petri nets seem particularly appropriate to represent the dynamics of π -containers within the PI
 - they are able to capture precedence relations and interactions among events which characterize facilities and infrastructures (multimodal logistics centres and hubs, transit centres, roads and railways) through which π -containers are delivered
- Coloured Petri Nets (CPN) are especially suitable to model the different kinds of π -containers and the operations required by them and carried out by π -movers, π -conveyors, π -stores, . . .

Contribution of the paper

- CPN model of an example of π -conveyor
- CPN model of an example of π -sorter/ π -composer
- Formalization of " π -core"

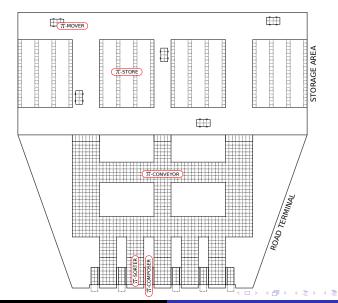




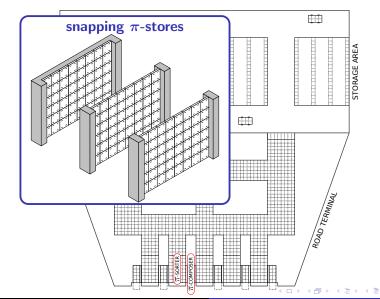
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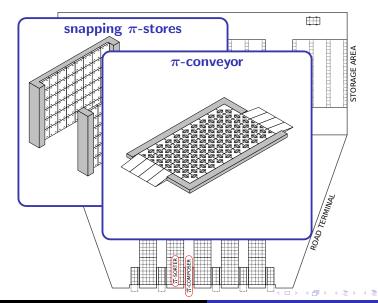




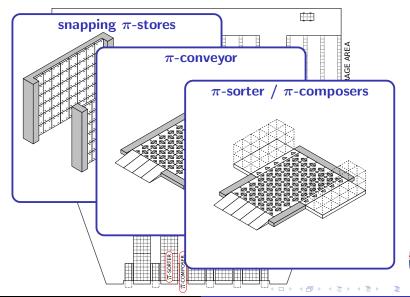






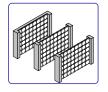






π -core (of π -containers)

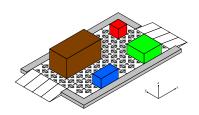
In the new logistics facilities and material handling systems that are compatible with the PI paradigm, many π -nodes and π -movers will be built exploiting the concept of π -cell

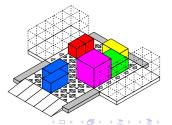






 π -containers occupy one or more cells







π -core (of π -containers)

To keep the model simple, it is essential to represent, in the CPN, a π -container with a single coloured token

We solved this issue by explicitly representing the π -core of a π -container (with the coloured token) and implicitly considering the rest of the π -container

ullet the size of the π -cells determine the π -container of unitary size



• the π -core is the "cube" of unitary size inside the π -container, which is conventionally located at the origin of the 3d axes

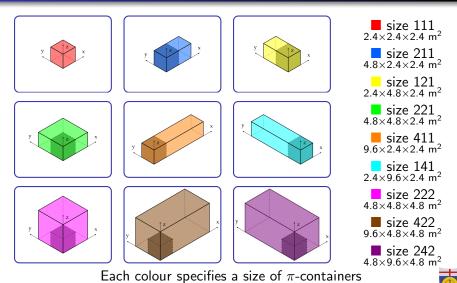








π -core (of π -containers)

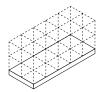


(a coloured token represents a π -container of certain size)



π -containers (composed)

Another fundamental aspect in the Physical Internet paradigm is the possibility of **composing containers** of standard size by suitably attaching π -containers of different sizes





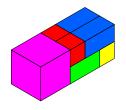


In the proposed CPN representation, the composed container will be modelled with a single coloured token whose colour is a vector of elements describing the way the container is composed





π -containers (composed)



This composed container is represented by the vector (0,0,0,0,0,222,0,221,0,121,0,0,111,211,0,0,0,111,211,0) that corresponds to the scheme

0	0	0	0	0
222	0	221	0	121

LOWER LEVEL (cells #1÷#10)

0	0	111	211	0
0	0	111	211	0

UPPER LEVEL (cells #11÷#20)

A single token with structured color is able to represent the whole composed container!





The **sequence of loads** of the single π -containers (carried out by the π -composer) is necessary to define the guard functions of some transitions in the CPN which models the π -composer

It is defined as an ordered sequence of integer numbers in the range [1,20]

- a number i in the j-th position of the sequence means that the π -container whose π -core has to be placed in the *i*-th cell of the composed container must be the j-th in the loading sequence
- previous example: sequence (6,8,10,18,13,19,14)

All possible loading sequences can be a-priori defined on the basis of the allowed structures of composed containers





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Coloured Petri nets

Definition

A Coloured Petri Net is a 9-tuple $\{P, T, A, \Sigma, V, C, G, E, I\}$ where:

- P is a finite set of places
- T is a finite set of transitions
- $\mathcal{A} \subseteq (P \times T) \cup (T \times P)$ is a set of directed arcs
- ullet Σ is a finite set of non-empty **colour sets**
- $m{\cdot}$ $m{\mathcal{V}}$ is a finite set of **typed variables**
- $C: P \to \Sigma$ is the colour set function
- $G: T \to \mathsf{Expr}_{\mathcal{V}}$ is the guard function
- ullet $E:A o \mathsf{Expr}_{\mathcal{V}}$ is the arc expression function
- ullet $I:P o \mathsf{Expr}_\emptyset$ is the initialization function





Coloured Petri nets

In the proposed CPN model

Colour sets

$$\sigma = \{ \mathsf{BSIZE}, \mathsf{BSIZE0}, \mathsf{STRUCT} \}$$
 with:
$$\mathsf{BSIZE} = \{ 111, 211, 121, 221, 411, 141, 222, 422, 242 \}$$

$$\mathsf{BSIZE0} = \mathsf{BSIZE0} \cup \{ 0 \}$$

$$\mathsf{STRUCT} = \mathsf{BSIZE0}^{20} = \mathsf{BSIZE0} \times \mathsf{BSIZE0} \times \ldots \times \mathsf{BSIZE0} \ (20 \ \mathsf{times})$$

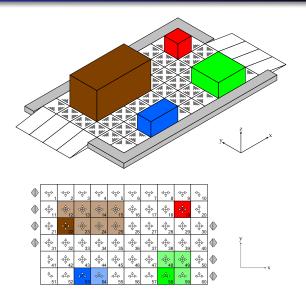
Guard functions

Defined to prevent physical conflicts between π -containers

 \Rightarrow the movements of coloured tokens within the CPN actually correspond to feasible movements of π -containers

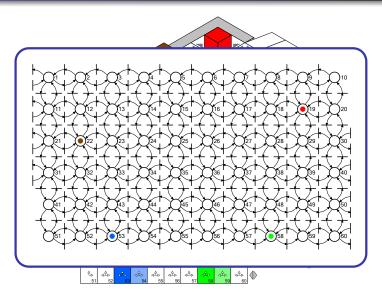






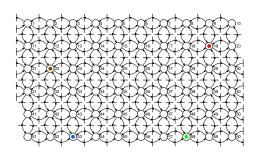












$$\mathcal{C}(p_h) = \mathsf{BSIZE}, \forall h = 1, \dots, 60 \qquad \mathcal{V} = \{b_h : \mathsf{BSIZE}; h = 1, \dots, 60\}$$

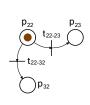
$$E(p_h, t_{h-k}) = 1'b_h, \forall h, k = 1, \dots, 60 \qquad E(t_{h-k}, p_k) = 1'b_h, \forall h, k = 1, \dots, 60$$

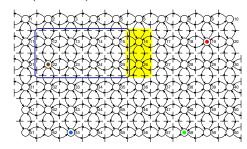
$$G(t_{h-k}) = [(b_h = 111) \wedge (C_{h-k-111})] \vee [(b_h = 211) \wedge (C_{h-k-211})] \vee [(b_h = 121) \wedge (C_{h-k-121})] \vee [(b_h = 221) \wedge (C_{h-k-221})] \vee [(b_h = 411) \wedge (C_{h-k-411})] \vee [(b_h = 141) \wedge (C_{h-k-141})] \vee [(b_h = 222) \wedge (C_{h-k-222})] \vee [(b_h = 422) \wedge (C_{h-k-222})] \vee [(b_h = 422) \wedge (C_{h-k-242})], \forall h, k = 1, \dots, 60$$





Brown π -container (size 422) which moves eastbound



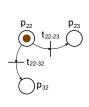


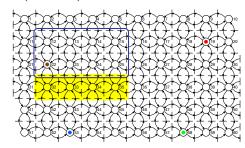
$$\begin{split} C_{22-23-422} &= [(b_{16} \neq 111) \vee (b_{16} \neq 121) \vee (b_{16} \neq 211) \vee (b_{16} \neq 221) \vee (b_{16} \neq 411) \vee (b_{16} \neq 221) \vee (b_{16} \neq 422)] \wedge [(b_{26} \neq 111) \vee (b_{26} \neq 121) \vee (b_{26} \neq 211) \vee (b_{26} \neq 221) \vee (b_{26} \neq 411) \vee (b_{26} \neq 222) \vee (b_{26} \neq 422)] \wedge [(b_{36} \neq 121) \vee (b_{36} \neq 221) \vee (b_{36} \neq 141) \vee (b_{36} \neq 222) \vee (b_{36} \neq 422) \vee (b_{36} \neq 222) \vee (b_{36} \neq 422) \vee (b_{36} \neq 222) \wedge (b_{36} \neq 422) \wedge (b_{36} \neq 222) \wedge (b_{36} \neq 422) \wedge (b_{36} \neq 222) \wedge (b_{36} \neq 422) \wedge (b_{36} \neq 222) \wedge (b_{36} \neq 222)$$





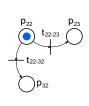
Brown π -container (size 422) which moves southtbound

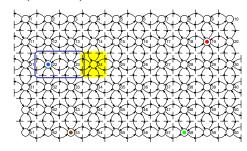




$$\begin{split} C_{22-32-422} &= [(b_{31} \neq 211) \lor (b_{31} \neq 411)] \land [(b_{32} \neq 111) \lor (b_{32} \neq 211) \lor (b_{32} \neq 411)] \land [(b_{33} \neq 111) \lor (b_{33} \neq 211) \lor (b_{33} \neq 411)] \land [(b_{34} \neq 111) \lor (b_{34} \neq 211) \lor (b_{34} \neq 411)] \land [(b_{35} \neq 111) \lor (b_{35} \neq 211) \lor (b_{35} \neq 411)] \land [(b_{41} \neq 221) \lor (b_{41} \neq 222) \lor (b_{41} \neq 422)] \land [(b_{42} \neq 121) \lor (b_{42} \neq 221) \lor (b_{42} \neq 222) \lor (b_{42} \neq 422)] \land [(b_{43} \neq 221) \lor (b_{43} \neq 221) \lor (b_{43} \neq 221) \lor (b_{44} \neq 422)] \land [(b_{44} \neq 422)] \land [(b_{44} \neq 422)] \land [(b_{45} \neq 121) \lor (b_{45} \neq 221) \lor (b_{45} \neq 422)] \end{split}$$

Blue π -container (size 211) which moves eastbound



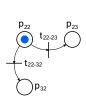


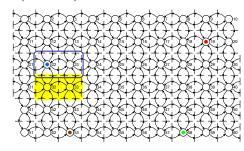
$$\begin{split} C_{22-23-211} &= [(b_{24} \neq 111) \lor (b_{24} \neq 121) \lor (b_{24} \neq 211) \lor (b_{24} \neq 221) \lor (b_{24} \neq 411) \lor (b_{24} \neq 222) \lor (b_{24} \neq 422)] \land [(b_{34} \neq 121) \lor (b_{34} \neq 221) \lor (b_{34} \neq 411) \lor (b_{34} \neq 222) \lor (b_{34} \neq 422) \lor (b_{34} \neq 242)] \land [(b_{44} \neq 141) \lor (b_{44} \neq 242)] \land [(b_{54} \neq 141) \lor (b_{54} \neq 242)] \end{split}$$





Blue π -container (size 211) which moves southbound

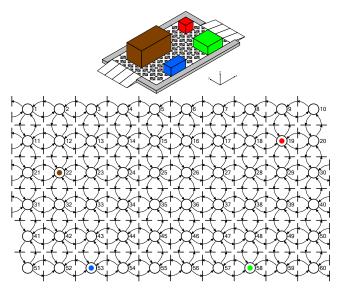




$$C_{22-32-211} = [(b_{31} \neq 211) \lor (b_{31} \neq 411)] \land [(b_{32} \neq 111) \lor (b_{32} \neq 211) \lor (b_{32} \neq 411)] \land [(b_{33} \neq 111) \lor (b_{33} \neq 211) \lor (b_{33} \neq 411)] \land [(b_{41} \neq 221) \lor (b_{41} \neq 222) \lor (b_{41} \neq 422)] \land [(b_{42} \neq 121) \lor (b_{42} \neq 221) \lor (b_{42} \neq 222) \lor (b_{42} \neq 422)] \land [(b_{43} \neq 121) \lor (b_{43} \neq 221) \lor (b_{43} \neq 222) \lor (b_{43} \neq 422)]$$

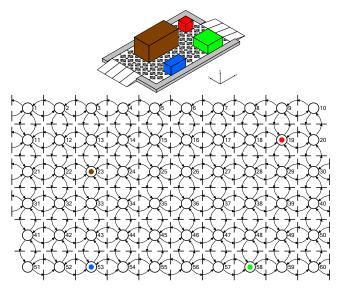






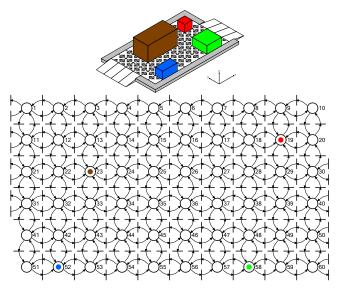






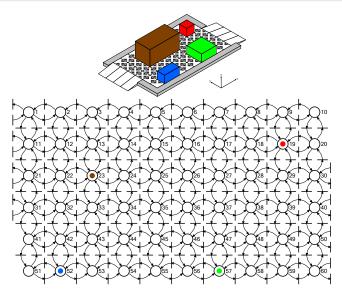






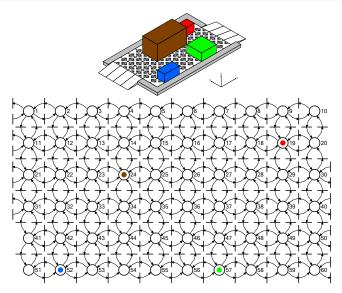






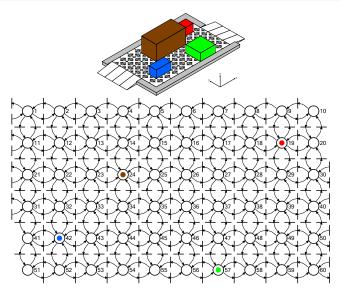






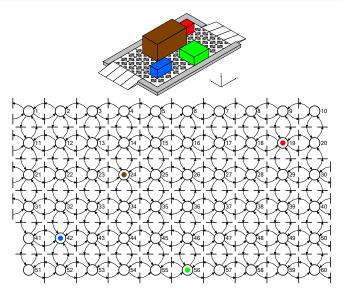






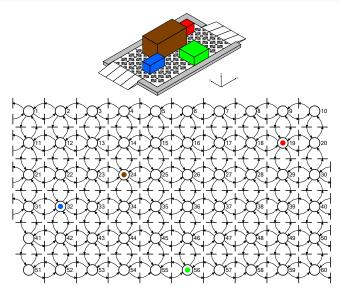






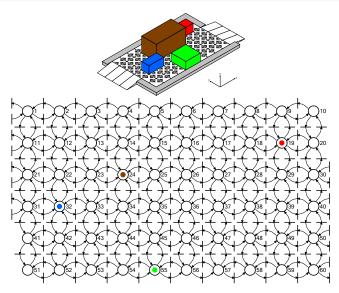






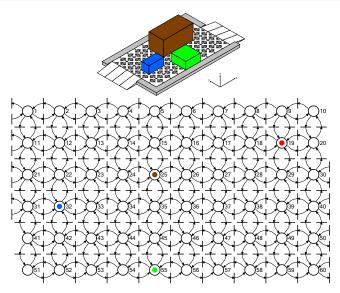






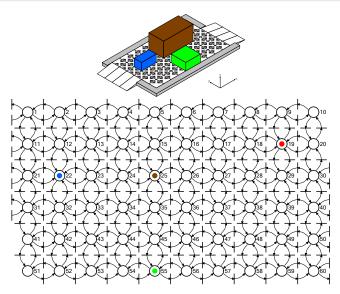






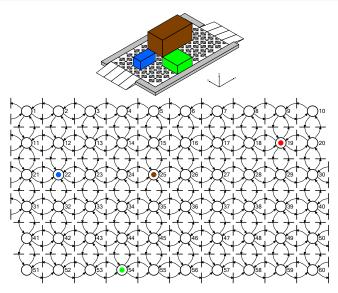






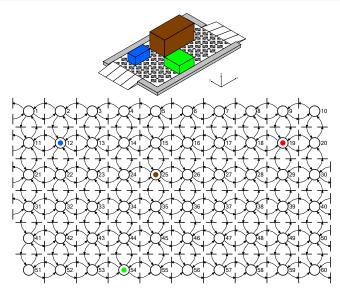






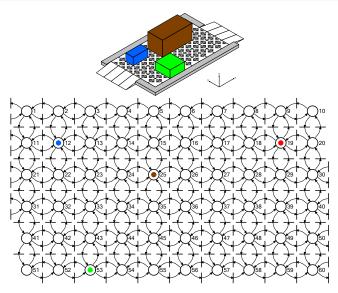






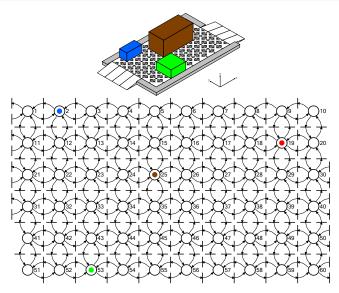






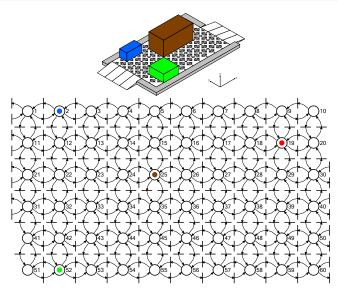






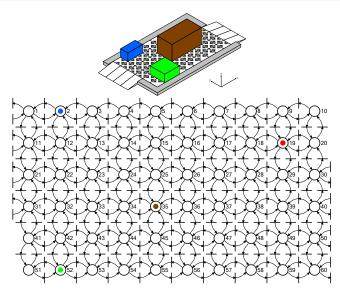






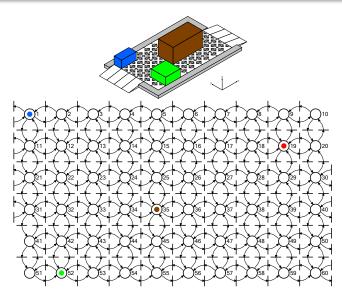






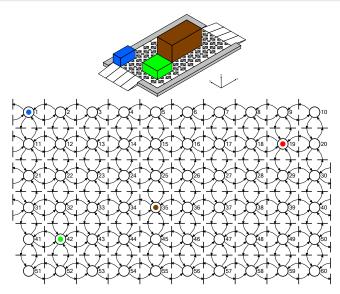






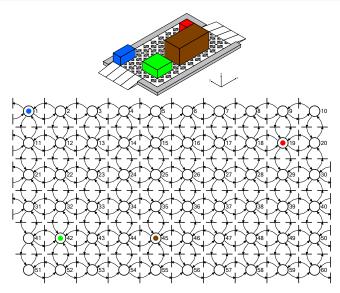






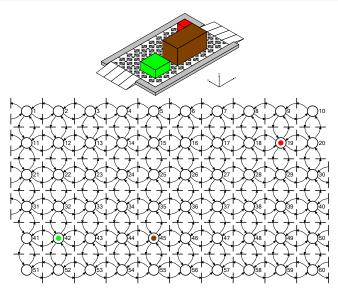






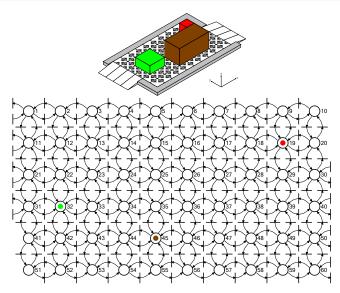






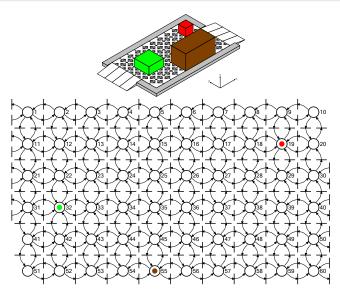






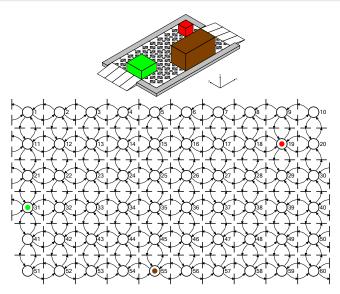






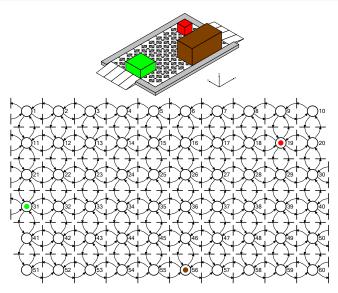






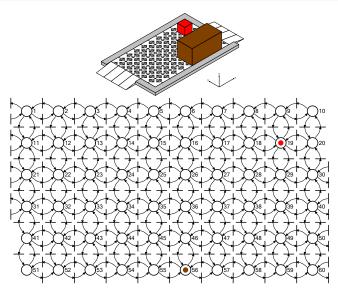






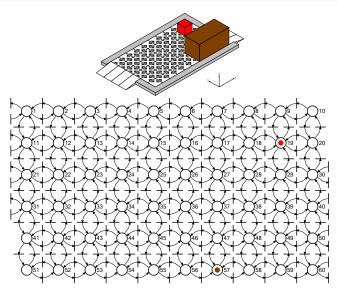






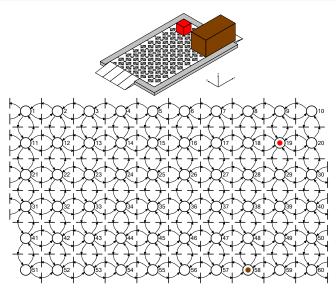






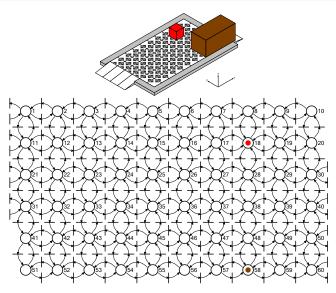






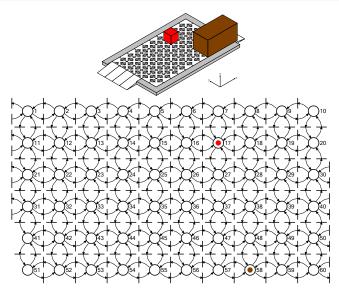






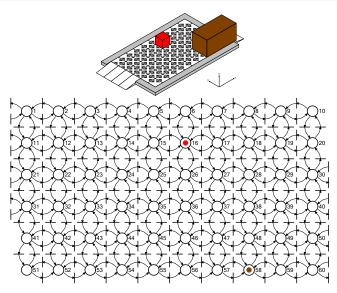






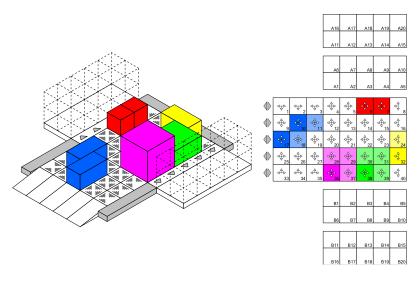






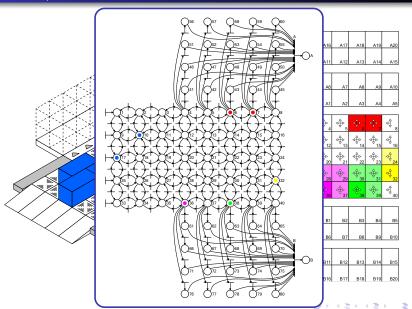


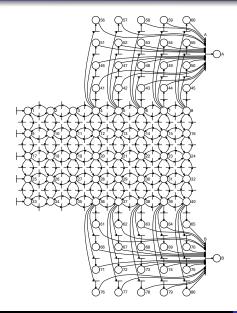












Colour sets and Guard functions

$$\mathcal{C}(p_h) = \mathsf{BSIZE}, \forall h = 1, \dots, 80$$

 $\mathcal{C}(p_l) = \mathsf{STRUCT}, \forall l = \mathsf{A}, \mathsf{B}$

$$\mathcal{V} = \{b_h : \mathsf{BSIZE}; h = 1, \dots, 80\}$$

$$E(t_A, p_A) = 1'(b_{41}, \dots, b_{60})$$

 $E(t_B, p_B) = 1'(b_{61}, \dots, b_{80})$

(all the other arc expr. as before: $1'b_h$)

$$G(t_{h-k}) = \dots$$
 (as before)

$$G(t_{\mathsf{A}k}) = f_{\mathsf{LS}}(b_4, \dots, b_8, b_{41}, \dots, b_{60})$$

$$G(t_{\mathsf{B}k}) = f_{\mathsf{LS}}(b_{36}, \dots, b_{40}, b_{61}, \dots, b_{80})$$

$$G(t_{\mathsf{A}}) = g_{\mathsf{LS}}(b_{41}, \dots, b_{60})$$

$$G(t_{\mathsf{B}}) = g_{\mathsf{LS}}(b_{61}, \dots, b_{80})$$





Loading sequence

Sequence	π -container	π -core at start	π -core at end
1st	222 (magenta)	cell 36	cell B6
2nd	221 (green)	cell 38	cell B8
3rd	121 (yellow)	cell 40	cell B10
4th	111 (red)	cell 38	cell B18
5th	111 (red)	cell 38	cell B13
6th	211 (blue)	cell 39	cell B19
7th	211 (blue)	cell 39	cell B14

Guard functions

$$G(t_{B66}) = (b_{36} = 222)$$

$$G(t_{B68}) = (b_{38} = 221) \land (b_{66} = 222)$$

$$G(t_{B70}) = (b_{40} = 121) \land (b_{68} = 221)$$

$$G(t_{B78}) = (b_{38} = 111) \land (b_{70} = 121)$$

$$G(t_{B73}) = (b_{38} = 111) \land (b_{78} = 111)$$

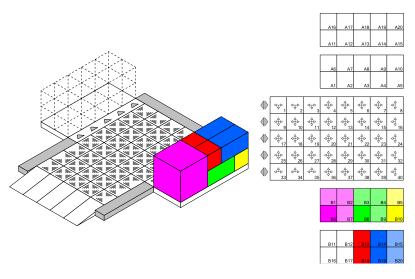
$$G(t_{B79}) = (b_{39} = 211) \land (b_{73} = 111)$$

$$G(t_{B74}) = (b_{39} = 211) \land (b_{79} = 211)$$

$$G(t_{B8}) = 0, k = 61, 62, 63, 64, 65, 67, 69, 71, 72, 75, 76, 77, 80$$

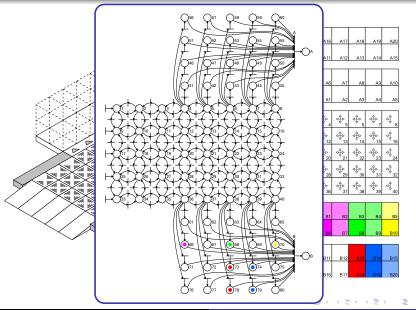


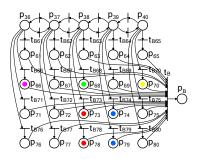


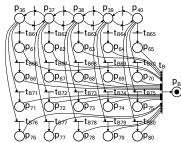










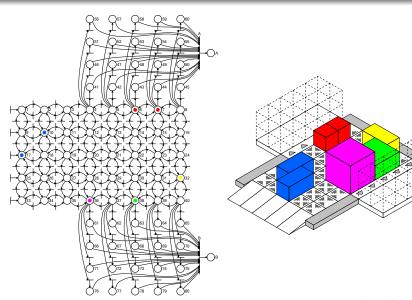


Guard function

$$G(t_{\rm B}) = (b_{61} = 0) \wedge (b_{62} = 0) \wedge (b_{63} = 0) \wedge (b_{64} = 0) \wedge (b_{65} = 0) \wedge (b_{66} = 222) \wedge (b_{67} = 0) \wedge (b_{68} = 221) \wedge (b_{69} = 0) \wedge (b_{70} = 121) \wedge (b_{71} = 0) \wedge (b_{72} = 0) \wedge (b_{73} = 111) \wedge (b_{74} = 211) \wedge (b_{75} = 0) \wedge (b_{76} = 0) \wedge (b_{77} = 0) \wedge (b_{78} = 111) \wedge (b_{79} = 211) \wedge (b_{80} = 0)$$

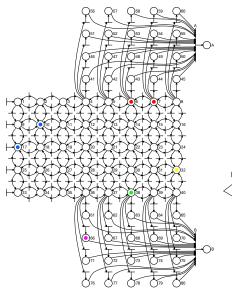


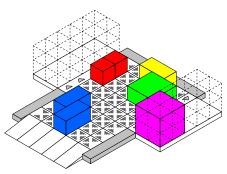






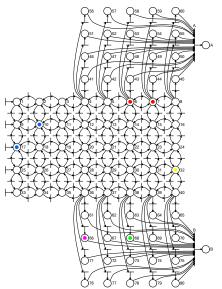


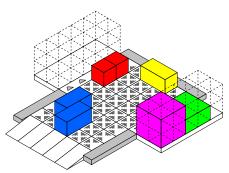






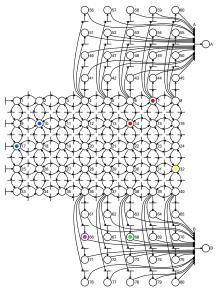


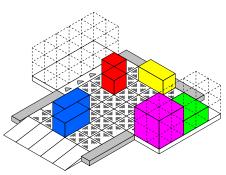






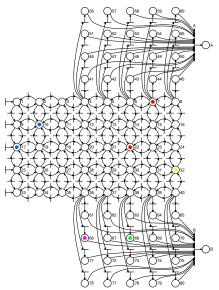


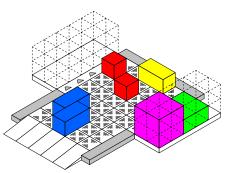






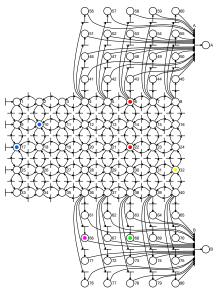


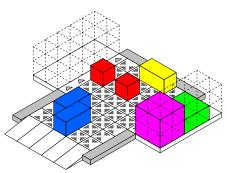






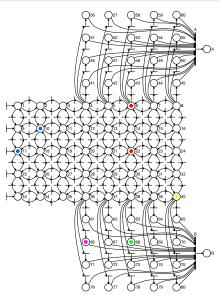


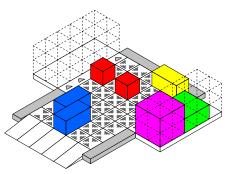






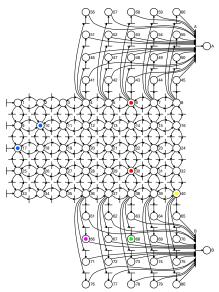


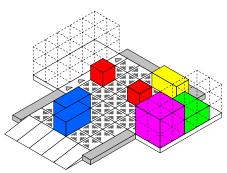






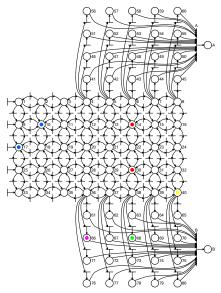


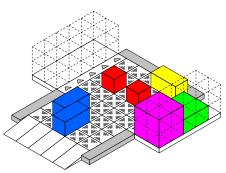






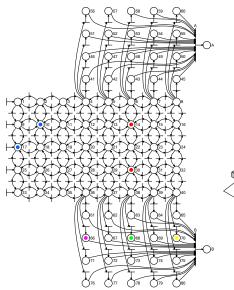


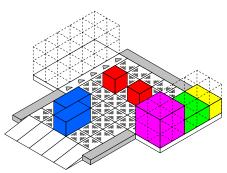






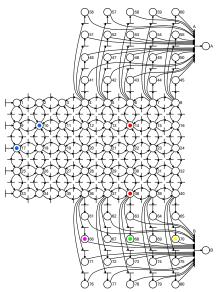


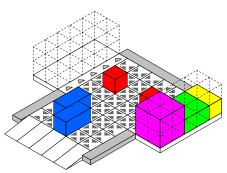






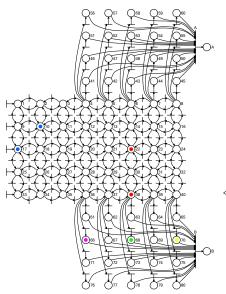


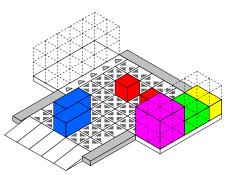






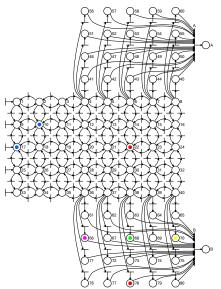


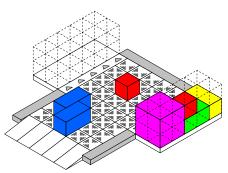






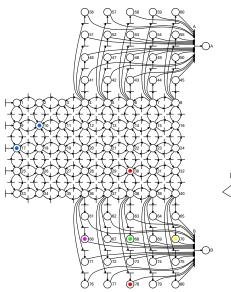


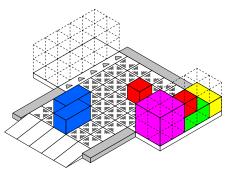






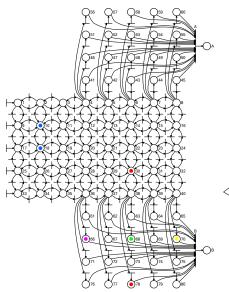


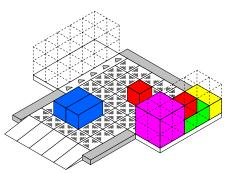




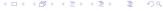


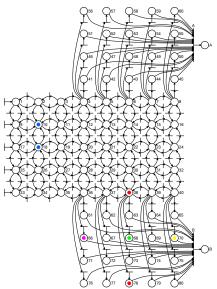


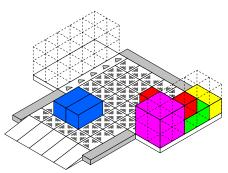






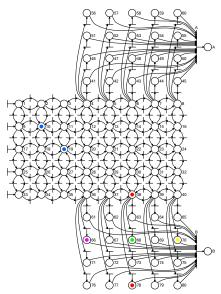


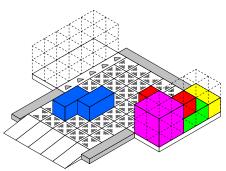






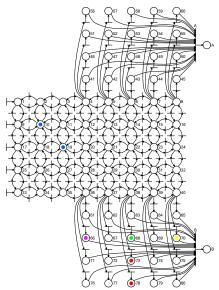


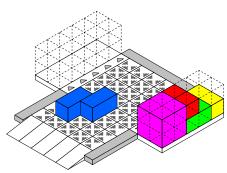






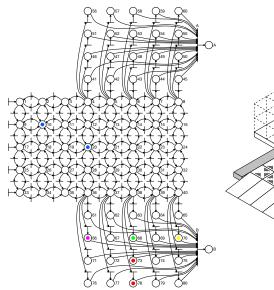


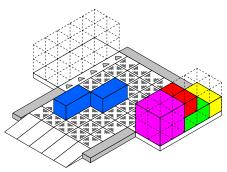






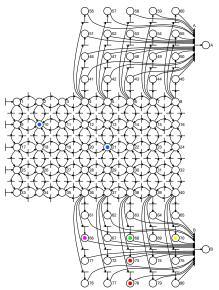


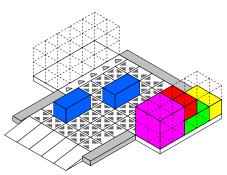




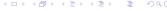


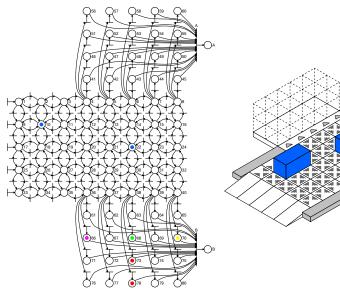


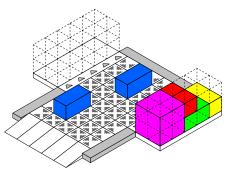




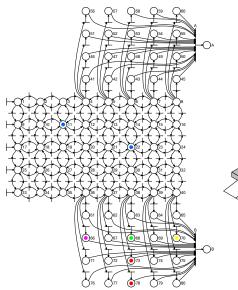


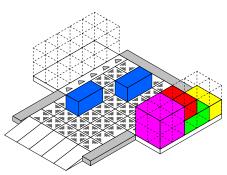






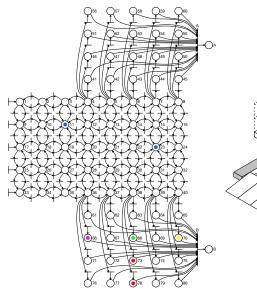


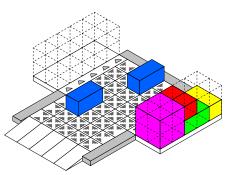






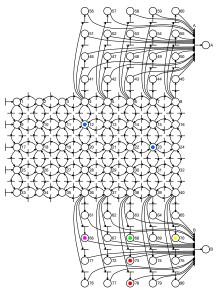


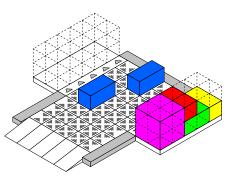






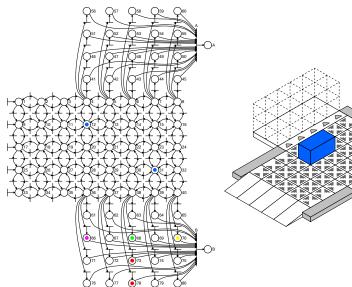


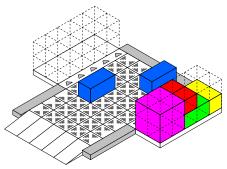






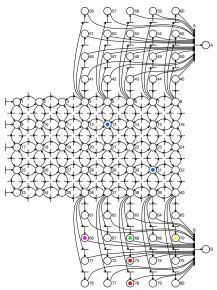


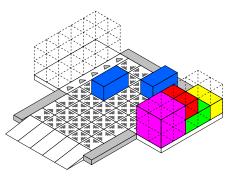






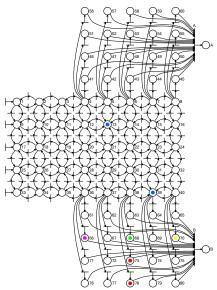


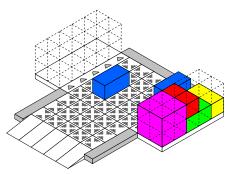






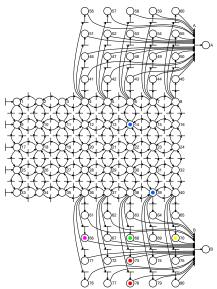


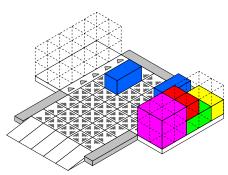






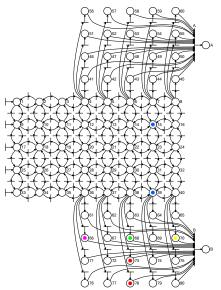


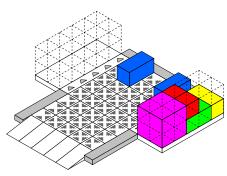






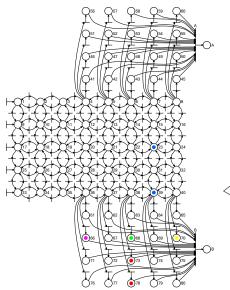


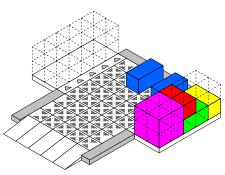






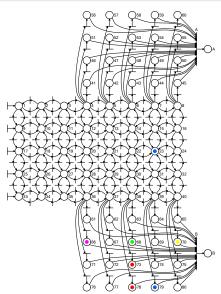


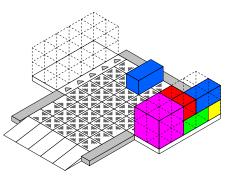






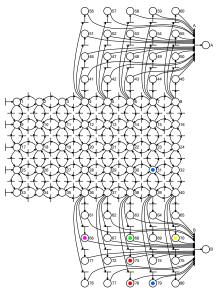


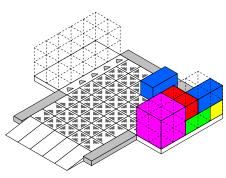






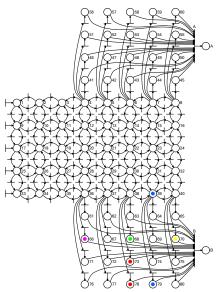


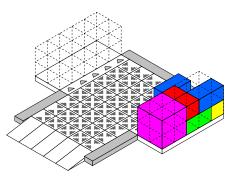






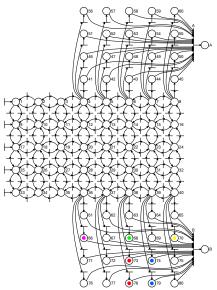


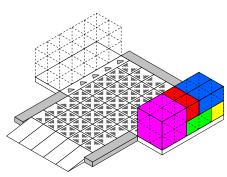






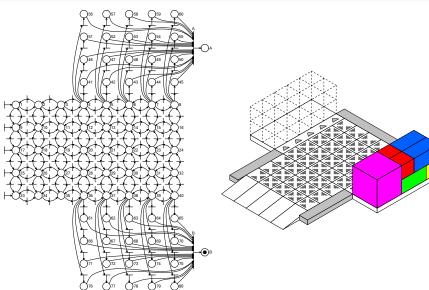














- - Basics of Petri Nets and some applications
- - \bullet π -core
 - π -containers (composed)
- The coloured Petri net (CPN)
 - \bullet π -conveyor
 - π -sorter/ π -composer
- Conclusions
 - Further research directions





Conclusions

- Petri nets seem to be very suitable for modelling the activities that are carried out by the various π -resources when handling π -containers
- The CPN models here proposed (possibly modified on the basis of specific requirements or characteristics of PI resources and nodes) can be used to analyse system's structure and performances, and to test some control strategies aimed at optimizing system's behaviour
- Next steps:
 - Test and validation of the CPN model for Pl's hubs
 - Design and development of a simulation tool (based on the CPN representations)





Further research directions

- The applicability of the Petri net formalism is not limited to the representation of hubs and nodes: they can be effectively adopted also to represent logistics networks with the aim of modelling and controlling the flows of π -containers through the various nodes of a network
 - Better exploitation of the transport capacity, as some mode might be filled with disaggregated π -containers but not with standard container
- ullet To do that with CPNs, further colour sets can be adopted in order to associate more detailed information to the tokens representing the aggregations of π -containers travelling on the logistic network
 - destination of each π -container, status of them, etc.





NOLI, A Proposal for an Open Logistics Interconnection Reference Model for a Physical Internet

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Work supported by the "Fond Européen de Développement Régional" (FEDER) of the European Union, and by the "Corridors Logistiques : Applications à la vallée de la Seine et Son Environnement" Project (CLASSE2), of the Région Normandie, France.





Outline

- Previous Works
- The Internet
- The TCP/IP Reference Model
- The OSI Reference Model
- The OLI Reference Model
- The NOLI Reference Model
- Discussion
- Future Work

Previous Works

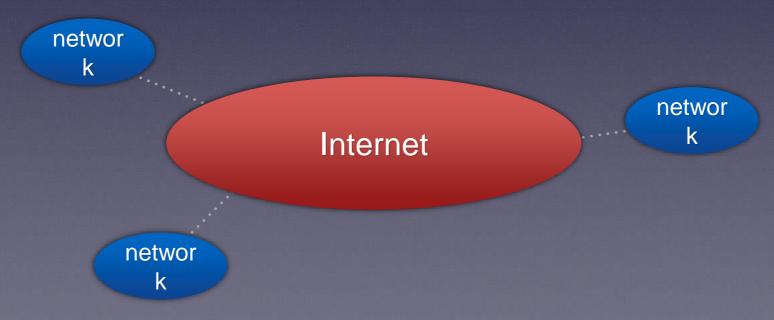
- B. Montreuil, "Physical Internet manifesto: globally transforming the way physical objects are handled, moved, stored, realized, supplied and used", Technical Report, 2009.
- B. Montreuil, E. Ballot, and F. Fontane, "An open logistics interconnection model for the Physical Internet". In Proceedings of INCOM 2012 Symposium, Bucharest, Romania. 2012.

Previous Works

- International Physical Internet Conferences, IPIC 2014 - 2015 - 2016.
- http://physicalinternetinitiative.org/
- related: Modulushca « smart » containers project (http://www.modulushca.eu/)
- not directly related : Internet-of-Things (IoT)

The Internet

- Internet is a « network » of networks, not a network of computers
- The integration of the heterogeneous networks is ensured by a suite of precise protocols
 - inside, each network does what it wants
 - but data exchanged between networks must conform (using gateways) to the Internet protocols defined in the TCP/IP Reference Model



The TCP/IP Reference Model

Application Transport Network Network Access **Physical**

- Layered structure (« stack ») of protocols
 - 2 precisely very defined layers in the middle: the Transport Layer and the Network Layer

TCP/IP OSI

Application

7. Application

6. Presentation

5. Session

Transport

4. Transport

Network

3. Network

Network Access

2. Data Link

Physical

1. Physical

- mostly a pedagogical tool, but it influenced the evolution of TCP/IP, and is widely referred to when new technologies are introduced
- most OSI layers have 2 or 3 sublayers
- a few differences between TCP/IP and OSI, on the boundaries of some layers
- all physical definitions are in the lowest layer

TCP/IP

OSI

Application

7. Application

6. Presentation

5. Session

Transport

4. Transport

Network

3. Network

Network Access

2. Data Link

Physical

1. Physical

- Example: sending (from top to bottom)
 - 7. Application: email, etc.
 - 6. Presentation: data encoding, compressing, etc.
 - 5. Session: start transaction
 - 4. Transport: establishes contact, cut message into segments
 - 3. find route for each packet
 - 2. manage individual direct « hop »
 - 1. define, connect to and control physical means

TCP/IP OSI

7. Application

Application

6. Presentation

5. Session

Transport

4. Transport

Network

3. Network

Network Access

2. Data Link

Physical

1. Physical

- Example: receiving (from bottom to top)
 - 7. Application: email, etc.
 - 6. Presentation: data decoding, decompressing, etc.
 - 5. Session: close transaction
 - 4. Transport: receives contact, merge segments into message
 - 3. find route for each packet
 - 2. manage individual direct « hop »
 - 1. define, connect to and control physical means

A Reference Model for Logistics:

The OLI Reference Model (Montreuil, Ballot et Fontane, 2012)

TCP/IP OSI OLI

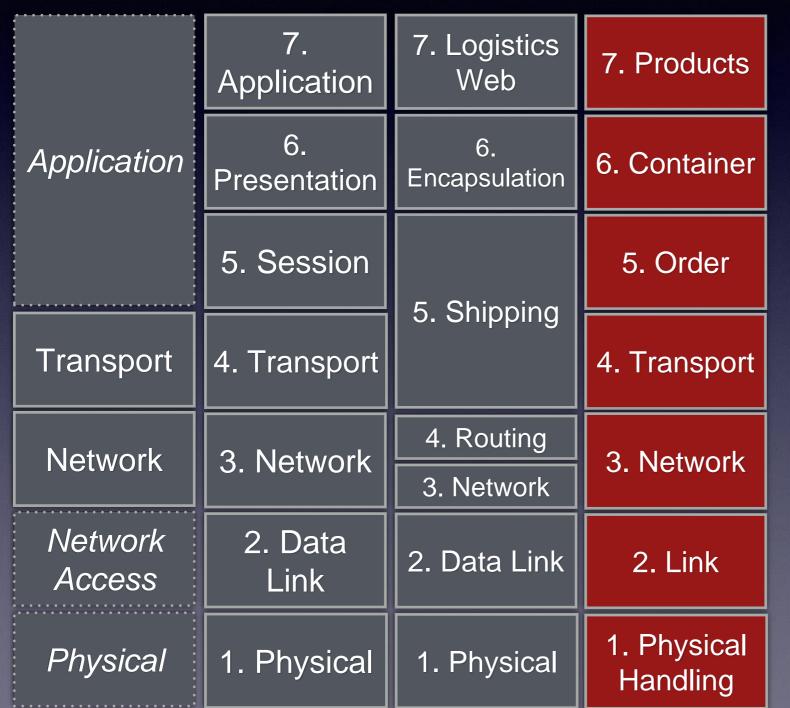
	7. Application	7. Logistics Web	
Application	6. Presentation	6. Encapsulation	
	5. Session	5. Shipping	
Transport	4. Transport		
Network	2 Notwork	4. Routing	
INELWOIK	3. Network	3. Network	
Network Access	2. Data Link	2. Link	
Physical	1. Physical	1. Physical	

- 7 layers
- includes data and physical parts (containers, movers,...)
- some differences in what each layer manages (layers 3, 4 and 5) compared to the TCP/IP and OSI models
- all physical parts are defined in the lowest layer

We propose an other Reference Model for Logistics:

The NOLI Reference Model

TCP/IP OSI OLI NOLI

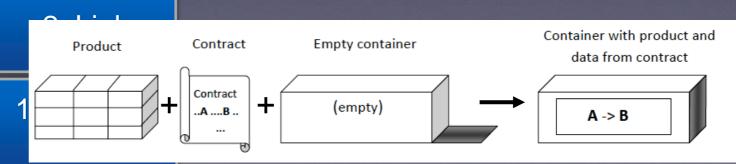


- 7 layers
- includes data and physical parts (containers, movers,...)
- structure closer to the TCP/IP and OSI models

TCP/IP OSI OLI NOLI



- Product Layer (« Client Layer »):
 - defines the possible physical cargoes and their specificities.
 - includes the exact identification of the type of goods, and its characteristics such as the fact that it is perishable or that it is fragile.
 - establishes the contract for each filled container
 - fills empty container with the products



1. Physical 1. Physical

Link

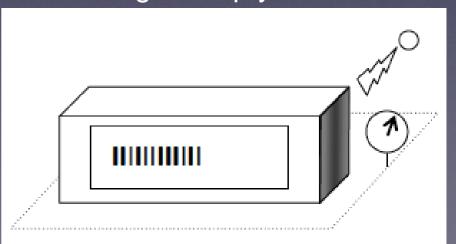
Access

Physical

TCP/IP OSI OLI NOLI

Application	7. Application	7. Logistics Web	7. Products
	6. Presentation	6. Encapsulation	6. Container
	5. Session	5 Shinning	5. Order
Transport	4. Transport	5. Shipping	4. Transport
Network	3. Network	4. Routing 3. Network	3. Network
Network Access	2. Data Link	2. Data Link	2. Link
Physical	1. Physical	1. Physical	1. Physical Handling

- Container Layer:
 - defines the physical characteristics of the containers (its size, or the fact that the container is a refrigerated one, for example)
 - check containers
 - anonymize data
 - manages empty containers



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TCP/IP OSI **NOLI** OLI Order Layer: 7. Logistics establishes the "dispatch note" 7. Products Application Web associated to each container of each set. 6. 6. **Application** 6. Container · records priorities and deadlines of Encapsulation Presentation containers. 5. Session 5. Order · divides and/or combines the sets into "orders" 5. Shipping checks the possible problems (for **Transport** 4. Transport 4. Transport example, does the final ending location accepts dangerous 4. Routing material? etc.) Network 3. Network 3. Network 3. Network manages transactions Network 2. Data 2. Data Link 2. Link Access Link 1. Phys Physical 1. Physical 1. Physical Handli

TCP/IP OSI **NOLI** OLI Transport Layer: 7. Logistics 7. Products Application Web its final ending location. 6. 6. **Application** 6. Container Encapsulation Presentation

5. Session

5. Shipping

4. Transport

5. Order

Network

Transport

3. Network

4. Transport

4. Routing

3. Network

3. Network

Network Access

Physical

2. Data Link

1. Physical

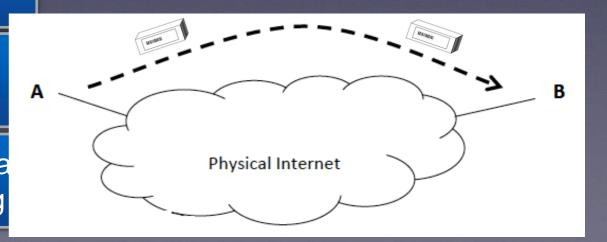
2. Data Link

1. Physical

2. Link

1. Physica Handling

- manages the end-to-end trip of each load from its initial starting location to
- checks that the final ending location can handle a load shipped there.
- signals to the Order Layer the initial departure, the current location and the final arrival of each container.
- ensures that deadlines are respected



TCP/IP OSI OLI NOLI

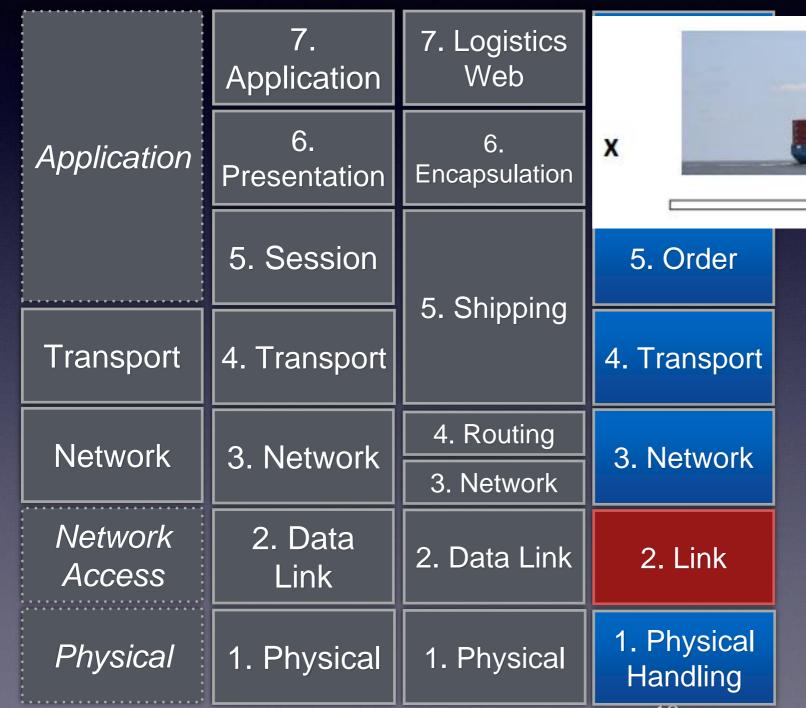


Network Layer:

- computes and manages the routing of each block from its initial starting location to its final ending location.
- manages and maintains the data structures necessary to compute the best paths for the blocks

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TCP/IP OSI OLI NOLI



- · Link Layer:
 - manages the individual steps of movements of containers on means. A "step" is one individual point-to-point movement.
 - also manages the handling of a block by a company/operator to another company/operator.

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TCP/IP OSI OLI NOLI

7. Logistics 7. Products Application Web **Application** 6. Container Encapsulation Presentation 5. Session 5. Order 5. Shipping **Transport** 4. Transport 4. Transport 4. Routing Network 3. Network 3. Network 3. Network Network 2. Data 2. Data Link 2. Link Access Link 1. Physical Physical 1. Physical 1. Physical Handling



Physical Handling Layer:

- defines physical characteristics of the means, such as ships, trucks, cranes, belt conveyors, etc. (long-distance conveyances and local handling gears are considered to be at the same level in this model).
- manages the scheduling and mapping of containers on means.
- gives the orders to the means.
- signals problems (breakdowns, delays, etc.)

TCP/IP OSI OLI NOLI

Application	7. Application	7. Logistics Web	7. Products
	6. Presentation	6. Encapsulation	6. Container
	5. Session	5 Shinning	5. Order
Transport	4. Transport	5. Shipping	4. Transport
Network	3. Network	4. Routing 3. Network	3. Network
Network Access	2. Data Link	2. Data Link	2. Link
Physical	1. Physical	1. Physical	1. Physical Handling

- 1.Physical components are defined in several NOLI layers
 - Goods in the7. Product Layer
 - Containers in the 6.
 Container Layer
 - Movers in the1. Physical HandlingLayer

TCP/IP	OSI	OLI	NOLI
Application	7. Application	7. Logistics Web	7. Products
	6. Presentation	6. Encapsulation	6. Container
	5. Session	5. Shipping	5. Order
Transport	4. Transport		4. Transport
Network	3. Network	4. Routing	3. Network
		3. Network	
Network Access	2. Data Link	2. Data Link	2. Link
Physical	1. Physical	1. Physical	1. Physical

2. The containerization and de-containerization are done in the 7. Product Layer in the NOLI model, instead of in the 6. Encapsulation Layer of the OLI model.

Handling

TCP/IP OSI **NOLI** OLI 7. Logistics 7. Products Application Web 6. 6. **Application** 6. Container Encapsulation Presentation 5. Session 5. Order 5. Shipping **Transport** 4. Transport 4. Transport 4. Routing Network 3. Network 3. Network 3. Network Network 2. Data 2. Data Link 2. Link Access Link 1. Physical **Physical** 1. Physical 1. Physical Handling

- 3.end-to-end transportation (as in the OSI model) is managed in two separate layers.
 - one for administrative preparation.
 - one for the physical management.

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TCP/IP OSI OLI NOLI

Application	7. Application	7. Logistics Web	7. Products
	6. Presentation	6. Encapsulation	6. Container
	5. Session	5 Shinning	5. Order
Transport	4. Transport	5. Shipping	4. Transport
Network	3. Network	4. Routing 3. Network	3. Network
Network Access	2. Data Link	2. Data Link	2. Link
Physical	1. Physical	1. Physical	1. Physical Handling

4. routing and network management is done in one layer

TCP/IP OSI OLI NOLI

Application	7. Application	7. Logistics Web	7. Products
	6. Presentation	6. Encapsulation	6. Container
	5. Session	Chinning	5. Order
Transport	4. Transport	5. Shipping	4. Transport
Network	3. Network	4. Routing	3. Network
Network	J. NELWOIK	3. Network	
Network Access	2. Data Link	2. Data Link	2. Link
Physical	1. Physical	1. Physical	1. Physical Handling

5. the π -means are defined in the 1. Physical Handling Layer

Future Work

- In the Container Layer, efficiently manage rare mobile resources (such as « reefers ») that tend to accumulate in some places and are missing in others in a Physical Internet.
- In the Transport Layer and the Networks Layer, create algorithms that offer good alternative and reactive transportation solutions in a Physical Internet in the presence of random conditions (using dynamical graphs as models).

NOLI Model

- 7. Products
- 6. Container
 - 5. Order
- 4. Transport
- 3. Network
 - 2. Link
- 1. Physical Handling

Thank you.

Questions?